

**NORTH IOWA COMMUNITY SCHOOL BOARD OF EDUCATION**  
**Monday, January 9, 2012**  
**Committee Meetings 5:15 p.m.**  
**Regular Meeting: 6:00 p.m.**  
**Commons – Buffalo Center, Iowa**

**Meeting Agenda**

- 1.0 CALL TO ORDER
- 2.0 APPROVE AGENDA (A)
- 3.0 VISITORS DESIRING TO ADDRESS THE BOARD (D)
  - 3.01 Open Forum
  - 3.02 Communication
- 4.0 CONSENT AGENDA (A)
 

*In order to conserve time and focus attention on non-routine matters, the Board will consider a number of items grouped together as a Consent Agenda, all items to be approved in one motion. Before a motion is made to consider the Consent Agenda, any board member may request an item be removed from the Consent Agenda. The removed item will then be considered for separate action.*

  - 4.01 Approval of Claims
  - 4.02 Personnel
  - 4.03 Open Enrollment(s)
  - 4.04 Designate Primary Publication of the North Iowa Community School District
- 5.0 APPROVE MINUTES OF DECEMBER 12, 2011 PUBLIC HEARING  
 APPROVE MINUTES OF DECEMBER 12, 2011 REGULAR MEETING
- 6.0 REPORTS
  - 6.01 Administrative (D)
  - 6.02 Financial (A)
  - 6.03 Committee(s) (D)
- 7.0 DISTRICT BUSINESS
  - 7.01 Old Business
    - 7.01.1 2<sup>nd</sup> Reading, Board Policy Review 202 (A)
    - 7.01.2 2<sup>nd</sup> Reading, Board Policy Review 203 (A)
    - 7.01.3 2<sup>nd</sup> Reading, Board Policy 711.9 (A)
  - 7.02 New Business
    - 7.02.1 Reflection of NICS Board Goal (D)
    - 7.02.2 1<sup>st</sup> Reading, Board Policy Review 204 (D)
    - 7.02.3 1<sup>st</sup> Reading, Board Policy Review 205 (D)
    - 7.02.4 Architect/Engineer for Safe Room (A)
    - 7.02.5 Allowable Growth Request for Dropout Prevention (A)
    - 7.02.6 Allowable Growth Request for Open Enrollment Out (A)
    - 7.02.7 February Board Retreat (D)
    - 7.02.8 Topics for Future Open Discussion (D)
- 8.0 AGENDA SUGGESTIONS FOR FEBRUARY 13<sup>TH</sup> MEETING (D)
- 9.0 ADJOURN (A)

A collective bargaining strategy session, as provided in Section 20.17(3) Code of Iowa will be held following the meeting.

(D) = Discussion Item (A) = Action Item

EOE/AA